

(Name of Project)

by
(Name of First Writer)

(Based on, If Any)

Revisions by
(Names of Subsequent Writers,
in Order of Work Performed)

Current Revisions by
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Once Upon a Time in the Campsite

No dialog in film.

Music and Foley carries the films audio.

Run time 10 minutes.

Characters:

HERO-Adult, Woman dressed in black cowboy boots, black jeans, black straight brimmed hat, and a colorful poncho (not too big, worn like a top) ((or western style vest)). She has a strike-anywhere match in her mouth and a hatchet in a holster on her hip.

HERO-Child.

HERO's Mother.

1 EXT. ON THE ROAD TO REDEMPTION

1

Time: 2-3 minutes

Audio: HERO's theme. Occasional Foley of a spur jingling.

Environment Sounds: Katydids, Redwing Blackbirds.

Fade in of Heros boots steps.

Some kind of mechanical sound from close object, like a farm, or something blowing in the breeze? Ala OUTITW

Hero walks into story.

HERO walking towards camera. Out of a mirage or distance walking on a road, path, or cross country. (Opening title/credits?).

FADE OUT.

SCENE 1 SHOT LIST

1) Wide long walk in. Camera is offset to stage left so it can pan just a little to frame HERO from the front/side.

2) From front/side zooming in(med/close) on HERO. HERO walks out of frame.

3) High wide, HERO walks away.((Maybe, need ladder to elevate the camera)

CROSS FADE TO:

2 EXT. THROUGH THE WOODS

2

Several shots of HERO walking through the woods. Meant to build anticipation to the next scene. Also to blend the intro shot to the campsite scene. Would like to shoot in a open Pine forest. Music and sound?

SCENE 2 SHOT LIST

A) wide long shot of hero walking through woods. Slow panning. Both the beginning and end of shot HERO is not in frame. Hero walks through the slow pan.

(Maybe, might not have time in the film)

B-C-ETC.) Find some interesting angles and camera placement for a few pick up shots after the walkthrough is finalized. Maybe a couple for before the panning shot and a couple for after. Walking on logging road? Transition to campsite entrance?

CUT TO:

3 EXT. ARRIVES AT CAMPGROUND

3

HERO walks to campground entrance. HERO runs finger over the campground name or loop map establishing we are at the right place and what HERO is looking for. HERO walks through campground to the campsite.
Music is soft and builds a little at the end.

SCENE 3 SHOT LIST

- 1) Wide shot of HERO arriving at campground entrance from her back/side.
- 2) Med. shot from behind HERO showing the sign.
- 3) Close shot of HERO's hand raising up to the sign.
- 4) Macro close shot of HERO's finger running over the signs letters or graphics.
- 5) Back to shot (B), beat, HERO walks out of frame.

CUT TO:

4 EXT. HERO ARRIVES AT CAMPSITE THE SHOW-DOWN BEGINS 4

HERO enters the campsite, walks to a position in front of the campfire pit. There is a bundle of wood tied with string sitting on a few pieces of newspaper and a chopping block. This is a classic "show-down" scene. Shots of HERO and the campfire pit from each perspective. Each shot cuts closer then a zoom in to HERO. We continue to zoom in on HEROS face, then just her eyes or eye. The music is building, then crescendoes Then the music drifts out as we zoom in then cross fade to the next scene.

SCENE 4 SHOT LIST

- 1) High wide shot of the campsite with the campfire pit top center. HERO walks into frame from bottom.
- 2) Reverse shot but lower of Hero from the front. You can see the campfire pit in foreground and HERO in background.
- 3) Closer shot of campfire pit HERO's POV
- 4) Closer shot of HERO from the campfire pits POV.
- 5) Closer shot of Campfire pit from HERO's POV.
- 6) Closer shot of HERO from Campfires POV.
- 7) Slow zoom into Heros face, she raises her head, zoom pauses.
- 8) Zoom continues into HERO's eye/s.

NOTE: a long zoom in from both angles may work as well with the cuts done in editing. Or a combination of both, oh hell get both. Try a little camera shake here and there, like the campfire pit is moving slightly when looking at HERO. Also try some handheld shots, from over each shoulder style.

CROSS FADE TO:

5 EXT. FLASH BACK TO THE EVENT 5

At the same campsite. HERO as a little girl playing around the campsite. HERO's Mother is preparing the ingredients for Smores. HERO's Mother calls to HERO. HERO is very excited and runs through and around the campsite ending up next to her Mother next to the campfire pit. The campfire is ready for marshmallow roasting. They both are happy and MOM helps HERO put a couple of marshmallows on a roasting stick.

HEROS Mother explains the art of the perfectly roasted marshmallow and HERO listens intently. HERO takes the stick and begins to roast her marshmallows carefully as MOM looks on. HERO's Mother get distracted momentarily. HERO's marshmallows catch on fire. HERO is terrified and waves the burning marshmallows around trying to put them out. HERO's Mother jumps into action to help but it's too late. What's left of the marshmallows burn then fall off the stick into the campfire. HERO is inconsolable no matter what her MOM tries or says. HERO buries her head in her Mothers chest and weeps.

The music cross fades with the video at the start of the scene. The music is a Blitzen Trapper version of a DO-WHOP (50's) song. The music crashes at the event then falls apart as we cross fade to the next scene. All of the voices are in the background and the words cannot be recognized.

SCENE 5 SHOT LIST

1) Wide establishing shot of the campsite. MOM at the picnic table with old lantern and ice chest, Classic station wagon in background HERO running around the campsite playing.

(No!)

NOTE: Might be good to get a few shots of the young HERO running through the pine forest. If so, opening shot will just be MOM in the campsite and 2a, 2c. Otherwise just 1,2b, and 3.

2a) Shot of HERO running and playing in around campsite.

2b) Wide panning shot of MOM carrying marshmallow fixins to the campfire. MOM calls HERO.

2c) Med. Shot HERO hears MOM and runs out of frame.

3) Follow HERO as she runs through and around the campsite to MOM at the campfire pit.

4) Med. Shot of HERO and MOM at the campfire.

5) Close of both as MOM places two marshmallows on the stick.

6) Close shot of MOMs stick as she simulates turning the stick, to get evenly brown roasted marshmallows.

7) Med shot of MOM handing the stick to HERO.

8) Close shot of HERO placing the stick near the fire coals.

9) Med shot of both as HERO busily roasts away. MOM looks away.

- 10) Close shot of MOM looking off into the distance, thinking.
- 11) Very close shot of HEROS marshmallows catching on fire.
- 12) Med. Shot of both, HERO is waving the stick around on fire, MOM snaps back and grabs the stick holding it over the campfire pit.
- 13) Close shot of marshmallows burning, then falling off stick into the coals.
- 14) Med. Shot of both, HERO gets very upset, MOM tries to console her.
- 15) Med close shot of both. MOM tries to show HERO it's all right and to try again. Hero turns into MOM and cries.
- 16) Slow zoom in on HERO as she cries into her MOM

CROSS FADE TO:

6

EXT. HERO GETS REVENGE

6

Slow zoom out from HERO's eye/s. We are back to real time. HERO fingers drum on her hatchet as she manipulates the match in her mouth. HERO springs into action attacking the bundle of firewood next to the campfire pit. She chops up some firewood in an action sequence. Her final blow with the hatchet reveals the hatchet in the chopping block with a toothpick sized piece of wood sticking out of the chopping block next to the hatchet. HERO grabs the toothpick and places it in her hat brim. We pull back to reveal all the chopped fire wood laid out in a semi circle from smallest to biggest next to/around HERO. HERO places all the firewood in the campfire pit in another action sequence. HERO pulls out a colorful piece of Origami paper and folds a symbol. HERO takes the match from her mouth, lights it with her thumb, then lights the symbol, then tosses it into the campfire pit. The campfire bursts onto flames, we see it's reflection in HEROS eyes/face. HERO pulls out her ACME Smores kit laying it on the campfire pits stones. HERO unties the cord around the bundle then unrolls the kit to reveal it's content. The kit holds 2 graham crackers, two marshmallows, a chocolate bar and a telescoping roasting stick. HERO takes a nibble of the chocolate bar. HERO places the marshmallows on the stick and roasts two perfectly roasted marshmallows. HERO then builds a Smore. When the Smore is built she waits just a second to soak the moment in, then in a close up takes a big bite out of the Smore.

As HERO chews her big bite, a soft smile washes over her face. HERO tosses the rest of the smore into the campfire and walks out of frame.

FADE TO BLACK.

EXT. THE CAMPFIRE PIT WITH HEROS SMORE BURNING

Credits roll over the campfire.
Final music for credits.

The End

SCENE 6 SHOT LIST

- 1) Reverse of shot in Scene 4 (7) This slow zoom out is intercut with the next 2 shots.
- 2) Close up HERO's fingers drumming on the hatchet in her holster
"1 continues zoom out"
- 3) Close up HERO's face, manipulating matchstick in mouth.
"1 continues to zoom out till"
- 4) Med shot of HERO as she pulls the hatchet from it's holster. I would like HERO to do a cool trick with the hatchet. This is the beginning of the action so a cool trick would kick it off nicely.
- 5) Med shot Hero move towards the campfire pit.
- 6) Close up of hatchet hitting firewood bundle cutting the string that holds it together.
- 7) Close up HERO's hand grabbing a piece of firewood.
- 8) Med shot Hero chopping the piece of wood.
- 9) Close up hatchet hitting piece of wood.
- 10) FX shot of pieces of wood flying though air.
- 11-abcd?) Mixed length/angle shots of HERO chopping pieces of wood. Including another hatchet trick.
- 15) Med shot of HERO striking the last blow.
- 16) Close up of hatchet stuck in chopping block with a tooth pick sticking out of the block.

- 17) Med close low angle of HERO picking up the tooth pic.
- 18a) High zoomed in of HERO placing toothpick in the brim of her hat.
- 18b) Zoom out to reveal HERO standing in a semi-circle of chopped fire wood.
- 19-abcd?) Mixed length/angle shots of HERO building the campfire. Starting with the newspaper ending with biggest pieces of wood set in place.
- 20) Full shot of HERO standing. HERO pulls out a piece of Origami paper from under her poncho/top holds it in front with both hands.
- 21-abcd?) Mixed close ups of HERO folding the paper into a symbol.
- 22-abc?) Med close shot of HERO holding the Origami in one hand. HERO removes match from her mouth, lights the match with thumbnail.
- 23) Med/full shot of HERO lighting the Origami with match.
- 24) Full med/high shot from behind HERO's shoulder, HERO tosses burning Origami into the campfire.
- 25) Close up of HERO's face with the fire flare up reflected on her face.
- 26) Slow close zoom in on campfire burning high till out of focus.
- 26) Slow close zoom out of campfire burned down, just hot coals, (to show time has passed.) Zoom out till the campfire and HERO standing next to the campfire are framed.
- 27) Med close HERO. HERO pulls a small tied bundle from under her poncho/top, then squats down near the campfire.
- 28) Close high from over HERO's shoulder, HERO unties the bundle and unrolls it on the campfire pits stones.
- 29) Close up of bundle being unrolled to see the content. Hero's hand breaking off a small corner of the chocolate bar.
- 30-abc?) Med close of HERO removing the telescopic roasting thing from the bundle, extends it, then places two marshmallows on the stick.

- 31-abcd?) Mixed close and med shots of HERO roasting the two marshmallows.
- 32) Close up of golden brown marshmallows roasting.
(Maybe a smore building sequence?)
- 33) Close up of Hero's face, she takes a big bite of the Smore, a smile washes over her face.
- 34) Med shot of HERO tossing the smore into the campfire. Removes toothpick from hat band, places in mouth, HERO walks out of frame.
- 35) Med-close shot of campfire burning with the burning smore, chopping block with hatchet stuck in it, and the "used" Smore kit. Credits roll, credits song.

THE END